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TEST CASE:

Steps:

-Choose a bot by clicking the "Add to Duo" button.

-Verify that the bot is added to the player's duo.

-Ensure the chosen bot is removed from the choices.

-Verify that the choices and player's duo are rendered correctly.

-Ensure the "Duel" button becomes visible if the player's duo has two bots.

BUG REPORT - The "Losses" Text element has an incorrect ID, which causes it to remain empty.

STEPS:

-Launch the application.

-Observe the "Losses" element.

Expected: The "Losses" text element should display the number of losses.

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TEST PLAN: Test the functionality of the application by simulating a complete flow.

Steps:

-Start the application and verify that the "Wins" and "Losses" text elements display the correct initial values.

-Click the "Draw" button and verify that five robot choices are rendered in the UI.

-Select two bots by clicking the "Add to Duo" button on each bot card.

-Verify that the chosen bots are added to the player's duo and removed from the choices.

-Verify that the choices and player's duo are rendered correctly.

-Verify that the "Duel" button becomes visible.

-Click the "Duel" button and observe the result text. Verify that it displays the duel outcome.

-Verify that the "Play Again" button becomes visible.

-Click the "Play Again" button and verify that the application resets to the initial state.

-Verify that the "Draw" button is visible again, and the "Wins" and "Losses" values remain unchanged.